

Subject area: Art and Design Year 7

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
	Skills Workshop Formal elements Develop knowledge and understanding of the formal elements in Art Create:	Skills Workshop Formal elements Perspective using single point and two-point perspective Basic colour theory	Skills Workshops Formal elements Basic colour theory Introduction to 3D form	Skills Workshop Formal elements Development of 3D form and shape Abstract Art, colour shape and pattern	Application of knowledge and skills To be able to apply skills learnt to develop new 2D/3D ideas	Application of knowledge and skills To be able to apply skills learnt to develop new 2D/3D ideas
Topics	Drawing from observation 2D work which explores line, tone and mark making Karl Blossfeldt Giacometti Continuous line drawings Max Ernst	Create: Proportions of the face Perspective drawing Patrick Caufield Portrait artists Picasso	Create: Blend and mix colours to create tints and shades Carolee Clarke Kandinsky Matisse Picasso Colour theory artists	Create: 2D abstract drawing and painting Kandinsky Carolee Clark Matisse Picasso Emma Gale Abby diamond Ashley Gierke	Create: Ideas for a 2D/3D piece Art through the ages – Egyptian and Medieval art Artists who focus on insects	Create: 2D piece 3D piece Art through the ages – Egyptian and Medieval art Artists who focus on insects
Assessment	Baseline Test – drawing and tone	Perspective drawing Portrait drawing Colour theory	Colour theory Sculpture Drawing printmaking	2D abstract painting/pastel piece	Historical research Artist research for insects	Historical research Artist research for insects
Arts Mark	Promotes arts and culture Engaging students in new skills Ensure all students can access learning and practical lessons Enables a diverse curriculum	Promotes arts and culture Engaging students in new skills Ensure all students can access learning and practical lessons Enables a diverse curriculum	Promotes arts and culture Engaging students in new skills Ensure all students can access learning and practical lessons	Promotes arts within the curriculum Engaging students in new skills Ensure all students can access learning and practical lessons Develop knowledge and understanding of different cultures and art traditions	Promotes arts within the curriculum Engaging students in new skills Ensure all students can access learning and practical lessons Develop knowledge and understanding of different cultures and art traditions	Promotes arts and culture Engaging students in new skills Ensure all students can access learning and practical lessons Develop knowledge and understanding of different cultures and art traditions



Building on prior learning	Students in KS2 have a varied Art curriculum. Therefore, students are tested to assess prior knowledge. They will build on knowledge and understanding of formal elements and develop practical skills already acquired at KS2.
Enrichment within the Curriculum	Students will be able to develop their own ideas and practical work taking inspiration from a range of artists, craftspeople and designers. Students will make links to history and contextual studies
Extracurricular opportunities	Art Ambassador role Art club Art trip Joint projects or cross curricular learning
Positive impacting on personal development (SMSC)	Students are encouraged to explore different opinions, ideas and values through their art and looking at other artists. They share good practice with others and create a positive environment which helps develop self- confidence and independent thinking. Students will understand the cultural context of Art and how it can have symbolic meaning.
Preparing for the next stage of education	Students will be expected to apply the formal elements developed in year 7 to their work in Year 8. Wider knowledge and understanding of artists will be enhanced and studied in later years.
Ways to support your child's learning	Provide your child with shading pencils and a sketchbook to practise at home Encourage drawing from different objects Use technology to support Art and creative ideas – software and apps Looking at comics and other source materials Visit galleries and museums that hold relevant exhibitions
Visits and trips Websites / books /papers / magazines TV/Films Blogs/ podcasts	Pinterest app has a vast range of art ideas The Guardian app also has sections on The Arts BMAG Ikon gallery – has family days and workshops