

Subject area Art and Design Year 9

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
	Develop knowledge and understanding of Art Movements	Develop knowledge and understanding of Art Movements	Art Develop own	Develop knowledge and understanding of Different Art	Develop knowledge and understanding transposition	Develop knowledge and understanding of transposition
Topics	Explore Pop Art, its context and application in modern times Links to identity Create: Pop Art research, exploration of its concepts. Presentation of images and drawings Graphics in Pop Art Andy Warhol Roy Lichtenstein David Hockney Peter Blake Julian Opie Sarah Pope Claes Oldenburg Collage artists Photo editing using software	Explore own ideas for Pop Art, its context and application in modern times Create: 2D composition based on own interpretation of Pop Art linking work to artists Portrait drawing Graphics in Pop Art Andy Warhol Roy Lichtenstein David Hockney Peter Blake Julian Opie Sarah Pope Claes Oldenburg Collage artists Photo editing using software	intentions based on Pop Art in 2D or 3D Create: 2D painting based on Pop Art — portraiture or still life Bas-relief/construction Graphic/image manipulation Graphics in Pop Art Andy Warhol Roy Lichtenstein David Hockney Peter Blake Julian Opie Sarah Pope Claes Oldenburg Collage artists Photo editing using software	forms Understanding Art Deco. Its style and effect on society Develop a personal response to sealife Create: Research and visual response to artist or Art movement Use mixed media to show practical skills Erte Art Deco posters Lempicka Pelavin Lalique Art Deco symbols and shapes Printmaking Construction Painting Mixed media Photo editing using software Sealife art Steampunk style	Developing ideas based on Art Deco elements to continue into a final piece Exploring a range of materials and artists to develop skills within sealife theme. Create: 2D/3D pieces making links to artists. Show progression in skills and elements of composition Erte Art Deco posters Lempicka Pelavin Lalique Art Deco symbols and shapes Printmaking Construction Painting Mixed media Photo editing using software Photo editing using software Sealife art	Realisation of intention based on research and development of ideas Create: Final 2D/3D piece based on development of ideas — Art Deco or Sealife Erte Art Deco posters Lempicka Pelavin Lalique Art Deco symbols and shapes Adolph Cassandra Hoffman Barbier Art Deco Printmaking Construction Painting Mixed media Photo editing using software Photo editing using software Sealife art Steampunk style
Assessment	Interim Test Research page Drawings	2D/3D ideas using a range of materials Personal responses to theme	Pop Art Final Piece – 2D or 3D	Research page 2D response to artist/art movements	Development of ideas and designs. Mixed media	2D/3D Final Piece



Curriculum Overview

H/WK	Research page Artist research Photography	Drawing and designing Visual research Artist research Editing photographs	Composition ideas Using software to create compositions	Research page Artist research/Art movement Drawings from images	Artist research 2D drawing and/or painting 3D links and drawn ideas	2D drawing Development of ideas		
Arts Mark	Promotes arts and culture across the curriculum Engaging students in new skills Ensure all students can access learning and practical lessons Enables a diverse curriculum	Develop ideas and own creative processes Engage students in practical lessons	Problem solving Creative outcomes Working independently to develop own ideas Engage students in practical lessons	Promotes arts and culture across the curriculum Engaging students in new skills Ensure all students can access learning and practical lessons Enables a diverse curriculum	Develop ideas and own creative processes Engage students in practical lessons	Working independently to develop own ideas Engage students in practical lessons		
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Building on prior learning Enrichment within the Curriculum			Students will develop independent thoughts and ideas linking to an artist, craftsperson, designer and/or technique. Students will apply knowledge of formal elements to realise intentions through practical work. In depth research and annotation will be developed from previous years. Transition into GCSE will also be a focus. Students explore a range of artists, craftspeople and designers. They make links to different cultures, ideas and beliefs. Students able to make independent choices about their art work, which enriches their confidence and identity					
Extracurricular opportunities			Art club Art trips					
Positive impacting on personal development (SMSC)			Art Ambassadors Students are encouraged to explore different opinions, ideas and values through their art and looking at other artists. They share good practice with others and create a positive environment which helps develop self-confidence and independent thinking. Widor cultural links of an artist fart movement					
Preparing for the next stage of			Wider cultural links of an artist/art movement Students will be more confident in developing ideas in GCSE studies. There will be					
education			a growth in skill which will be applied to work in Year 10 and 11. Students will have a broader range of contextual knowledge to make reference to in GCSE studies.					
Ways to support your child's learning			Encourage practising drawing from observation which develops their basic skills. Purchase a set of shading pencils which can enhance tonal drawings. Visits to Art galleries and exhibitions which focus on the themes taught in lessons. Support your child to use Art and Design as a form of expression. Show them the connections with Art in everyday life. For example, design, fashion, marketing, famous artwork, TV and animation. Using technology to record and create artwork – including photography with a smart phone or tablet Watch documentaries about people from other cultures/religions/nationalities Visit sealife centre/aquariums					
Visits and trips Websites / books /papers / magazines TV/Films Blogs/ podcasts			Pinterest – great resource for different types of art and artists: a wide variety of artists share work on this site Pop Art books – Roy Lichtenstein, Andy Warhol Art gallery visits- Wolverhampton Art Gallery (Pop Art Exhibition) Watching art programmes on television can also support contextual knowledge and support better understanding Art Deco programmes BBC Iplayer					

